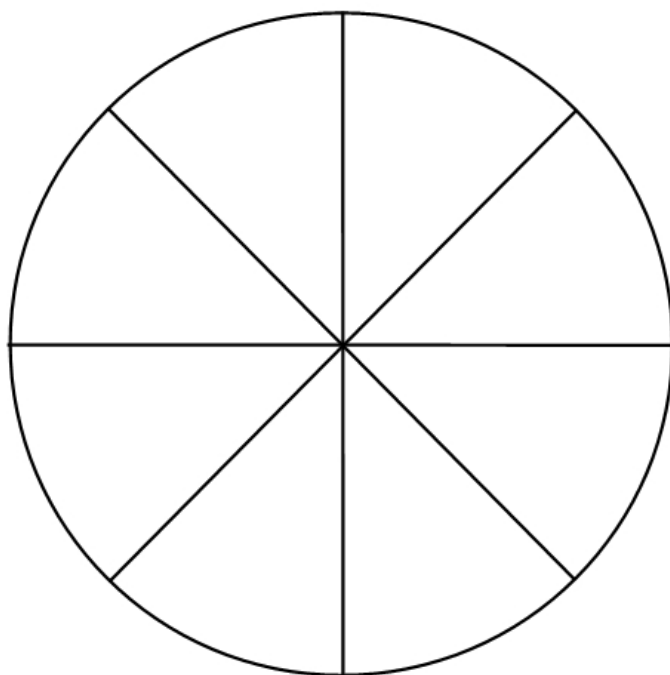






# Spinner for a board game

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Aisha is shading in a spinner like the one above, for a board game. She wants to give these chances of scoring:

<b>Lose a turn</b>	$\frac{1}{8}$	Shaded	
<b>Double your score</b>	$\frac{1}{4}$	Shaded	
<b>Treble your score</b>	$\frac{1}{8}$	Shaded	
<b>Take your score as it is</b>	What's left	Not shaded	

Shade in the spinner to show these chances.