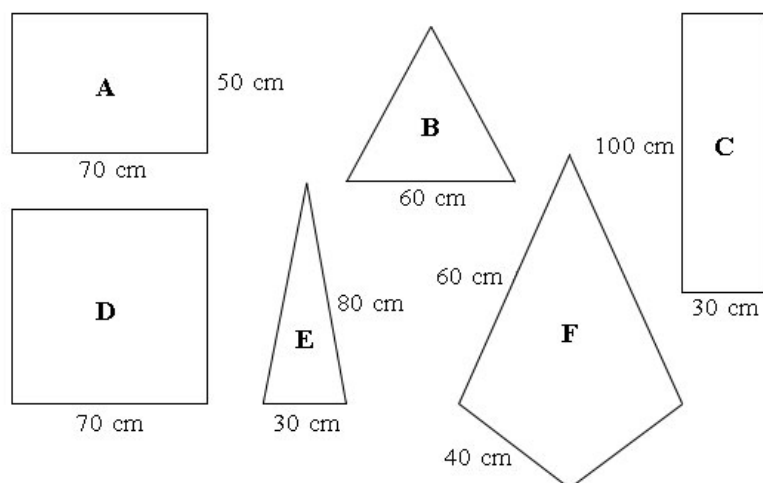


# Calculating the perimeter

This task is about working out the perimeter of different shapes.



John invented a variety of ball games to be played around the perimeters of different shapes.

Calculate the perimeters of each of the shapes.

- i) rectangle **A** = \_\_\_\_\_ cm
- ii) equilateral triangle **B** = \_\_\_\_\_ cm
- iii) rectangle **C** = \_\_\_\_\_ cm
- iv) square **D** = \_\_\_\_\_ cm
- v) isosceles triangle **E** = \_\_\_\_\_ cm
- vi) kite **F** = \_\_\_\_\_ cm